# **SUNDEEP GIRN**

### UI/UX Designer | AI-Driven Product Design

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Portfolio: https://sundeepgirn.wixsite.com/my-site

## **PROFILE**

Hi, I'm Sunny!

A product designer transitioning from a 9-year architecture career with a strong foundation in visual storytelling, spatial design and client collaboration. Passionate about crafting intuitive, scalable digital experiences with an emerging focus on integrating AI into user-centred design solutions.

## AI & TECH EXPOSURE

#### **Technologies & Concepts**

- Prompt Engineering (ChatGPT, Midjourney, Claude)
- NLP, Computer Vision, Al Agents, Content Generation
- Segmentation, Prediction, Multi-Modal Al Interfaces
- Al Ethics, EU Al Act Awareness, Fairness, Trust in Al Design
- Al Risk Identification and Guardrail Design

## **Applications in Design:**

- Designing Al-augmented user flows and product touchpoints
- Developing multi-modal prototypes that align with user needs
- Conducting lean experimentation and hypothesis testing in AI UX
- Safeguarding outputs through ethical design and user trust practices
- Crafting Al-ready UX strategies aligned with commercial KPIs

## **SKILLS**

# Design & UX:

User Research

- Wireframing
- Prototyping
- Usability Testing
- Human-Al Interaction
- Ethical UX
- Design Systems

## Tools:

- Figma
- Adobe Photoshop
- Revit
- AutoCAD
- Enscape

# **LANGUAGES**

- English (Fluent)
- Punjabi (Fluent)
- Hindi (Conversational)
- German (Basic)

# **INTERESTS**

- Field Hockey
- Gym
- Cooking
- Art & Museums
- Hand Drawing
- Tech

#### **EDUCATION**

Sep 2012 Jul 2015 Southampton Solent University - BA (Hons) Architectural Technology

# PROFESSIONAL DEVELOPMENT COURSES

Apr 2025 | Intro to Al Product Design, ELVTR

Oct 2022 | Product Design, Dribbble

Aug 2022 | Intro to UI Design, Dribbble

# **EXPERIENCE**

### Jan 2022 Present

Fluent Architectural Design Services - Architectural Designer

- Led client design workshops and created immersive VR walkthroughs and 3D panoramas.
- Audited user and business needs, proposing solutions to improve experience and efficiency.
- Applied design thinking to solve user needs, integrating client feedback into functional, engaging spaces.

# **PROJECTS**

# Oct 2022 Jan 2023

Dog-Walking App - Product Design Course Project

- Conducted competitor analysis to identify gaps and user needs in existing apps.
- Created detailed user flows, wireframes, and high-fidelity mock-ups.
- Built a functional prototype in Figma and developed a structured UI library for scalability.

# Aug 2022 Sep 2022

NFT App - Intro to UI Design Course Project

- Carried out user research and benchmarking on NFT platforms.
- Built moodboards and designed conceptual layouts based on findings.
- Delivered a complete interactive prototype with reusable UI components.

## Apr 2025 May 2025

## Al Architecture Modelling Product - Al Product Design Course

- Identified a high-potential commercial use case for AI product design
- Designed a multi-modal interface prototype focused on productivity and user trust.
- Integrated decision-making augmentation principles and Al touchpoints using HOTL/HITL models.
- Conducted lean user testing and refined UX design based on Al tool feedback and hypothesis validation.
- Applied ethical frameworks (e.g., EU AI Act) and designed guardrails for data output safety.